

<b>Course Title:</b>	<u>MA Performance Design</u>
<b>Duration of Course:</b>	One year. Full-time
<b>Entry Requirements:</b>	<p>Applicants would normally be expected to have an honours degree in a related visual arts subject area such as Fine Art, Sculpture, Architecture, Costume, Illustration, Theatre Studies, or Production Arts. However, applicants with extensive relevant professional experience will also be considered. Applicants would be expected to have entry-level skills and experience relevant to the subject specialisation they are intending to follow.</p> <p>Applicants should be able to provide evidence of their suitability for the course by the production of a portfolio of art and performance design work. It is an expectation that applicants understand the required basic skills involved and have knowledge of the role of Performance Designer within a production. Good communication and interpersonal skills are important and applicants will be expected to demonstrate these at interview.</p> <p>For speakers of English as a second language an IELTS 7.0 (International English Language Testing System) is the minimum requirement with a minimum of 7.0 in each component of reading, writing, listening and speaking.</p> <p>All applicants will be interviewed by professional practitioners, including the Course Leader. Applicants will be given an opportunity to ask questions of staff and current students where possible.</p> <p>There are no interview fees.</p>
<b>Course Outline:</b>	<p>The MA in Performance Design provides specialist vocational training preparing you for a career in designing for the stage and screen.</p> <p>The course has been revised with the latest industry developments in mind and is taught over one academic year through a combination of project and production work.</p> <p>You will acquire a broad range of specialist skillsets in both design and making. Specialisation will enable you to acquire practical knowledge and technical skills from diverse School production staff and/or visiting industry professionals. You will be able to explore unique creative collaboration opportunities within the course and benefit from shared learning, knowledge and skills exchange with other postgraduate and undergraduate creatives.</p> <p>You will be able to create an impressive professional portfolio of project and realised design work. You will launch your</p>

	<p>career to a range of industry professionals, one-to-one industry interviews and in a graduate exhibition.</p> <p><b>Performance Design Specialisations:</b></p> <p>Set and costume design  Set design and scenic crafts: construction and/or scenic art  Costume design and making / supervision  Lighting design  Projection design  Prop design and construction  Puppet design and construction  Design for screen</p> <p>Additional specialisations could include Event Design or Opera Design, Design for Dance, Design for Screen, Design for Theatre in Education (TIE), Set Design for Touring and Design for Devising.</p> <p><i>Specialisation options require approval by the course leader and may be subject to change according to production schedules. Students are always consulted about any change which affects their course.</i></p> <p>You will explore your specialisation pathway on up to two realised productions. These may include the School's</p> <ul style="list-style-type: none"> <li>● theatre productions which usually take place at venues across Bristol</li> <li>● short films produced at the School's Christchurch Studios</li> <li>● theatre productions which usually tour to schools, arts centres and regional theatres.</li> </ul> <p>You will learn through group seminars, practical and technical workshops, peer learning, working with other creatives, sessions led by industry experts, independent study, field and production visits, attending industry events and extensive feedback from School tutors and visiting industry professionals.</p>
<p><b>Core Modules and any Optional Modules:</b> (including no of credits)</p>	<p>All modules are compulsory</p> <p>Module Number: UATB58-40-M  Module Name: Performance Design Project (40 credits)</p> <p>Module Number: UATB59-40-M  Module Name: Specialisation Project (40 credits)</p> <p>Module Number: UATB5A-60-M  Module Name: Design for Production (60 credits)</p> <p>Module Number: UATB5B-40-M  Module Name: Professional Presentation (40 credits)</p>

	<p>There are no interim awards available Award: MA Performance Design Credit requirements: MA – 180 credits</p>
<p><b>Method of <u>study</u> (for example, lectures, seminars, work placements); expected:</b></p>	<p>In line with Government regulations teaching and learning in the 2020 Summer Term at BOVTS was delivered online prompting a lot of innovative practice, some of which will be retained. In line with current Government regulations, it is anticipated that teaching and learning will be a blend of online virtual learning and face to face learning.</p> <p>Student learning at BOVTS revolves around a number of productions throughout the academic year. Your learning to differing levels will centre on these productions.</p> <p>Professional performance designers need to be self-motivated and able to work independently. Reflecting this feature of the industry, based in a well-equipped communal studio environment, much of your time will be spent studying independently. The Head of Course, based in a nearby office / studio, will be available on most working days to provide one to one support and critical evaluation. A wide range of lectures, masterclasses and one-to-one tutorials delivered by School teachers and visiting industry professionals and peer review learning sessions will provide important underpinning for your learning.</p> <p>Increasingly much of the information and some of the content of the course is available via the School's Virtual Learning Environment and so you will benefit from having access to your own personal computer and the internet to make the most of your course.</p>
<p><b>Workload including number of contact hours with School staff and expected self-study:</b></p>	<p>Students are expected to work independently in a studio-based environment for much of the course. To support student learning a wide range of lectures, masterclasses and one-to-one tutorials delivered by School teachers and visiting industry professionals and peer review learning session are provided throughout the year amounting to approximately 20 hours of contact time per week, increasing significantly during production weeks. Students should expect to undertake approximately twenty-five hours per week independent study.</p> <p>Students will normally be in class Monday – Friday between 9.00 am and 6.00pm although during production periods, there may also be evening and weekend work.</p>

<p><b>The overall methods of assessment for the Modules (for example exams, Course work or practical assignments):</b></p>	<p>All modules are assessed by coursework (meaning there are no exams). There is continuous assessment of project and production work-based challenges.</p> <p>You will have many opportunities to share your work-in-progress and be observed in your collaborative interaction providing you with formative feedback and suggestions for improvement before final assessment of your skills is made. You will receive formative feedback from your tutor both in the studio and in formal meetings.</p> <p>You will be assessed on the demonstration of specialist designer skills used in the production of your design. You will be assessed on completed final design at presentation stage in projects and a completed production design. You will be required to present this to peers, course tutors, industry professionals and to a performance company and production teams on realised productions.</p> <p>Along with developing an analytical and critical continuous appraisal of your progress of design development and process, you will also be asked to evaluate your own learning for each project in a written self-assessment.</p> <p>You are assessed on a pass or fail basis (meaning that degrees are undifferentiated).</p>
<p><b>The award students will receive on successful completion of their Course:</b></p>	<p>MA in Performance Design, validated by UWE Bristol.</p>
<p><b>Where the Course is taught:</b></p>	<p>Bristol Old Vic Theatre School's Downside Road premises.</p>
<p><b>Length of the Modules:</b></p>	<p>Between 7 and 11 weeks each.</p>
<p><b>Staff who are delivering the teaching:</b></p>	<p>Head of Design (Angela Davies) and other teaching staff and visiting specialist professional practitioners.</p>
<p><b>The fees which students can expect to pay:</b></p>	<p>Please see the School's Fees Policy and website <a href="http://www.oldvic.ac.uk">www.oldvic.ac.uk</a> for further information.</p>
<p><b>Any extra costs (in addition to fees) which students may have to pay to complete the Course and estimated cost:</b></p>	<p>Increasingly much of the information and some of the content of the course is available via the School's Virtual learning environment and so you will benefit from having access to your own personal computer and the internet to make the most of your course. It is estimated that a suitable personal computer will cost £300.00. (Please check with the Course leader for recommended functionality.) You will need to research the most cost-effective way of accessing the internet. The School has a number of means tested scholarship funds available to assist students with purchases of computer hardware and other essential costs which would otherwise cause financial hardship.</p>

	<p>Course materials provided but students may have to allow funds (approximately £500.00) to provide their own work clothes and equipment and contribute to some costs towards their self- promotion materials.</p>
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